LOCATING CHANGES IN HIGHLY DEPENDENT DATA WITH AN UNKNOWN NUMBER OF CHANGE-POINTS



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PROBLEM

Setup

We are given a sequence

$$\mathbf{x} := X_1, \ldots, X_n \in \mathbb{R}^n, \ n \in \mathbb{N}$$

which is formed as the concatenation of an **unknown number** k + 1 of sequences



• Each sequence is generated by an **unknown** discrete-

• The segments have lengths linear in *n* i.e.,

time stochastic process.

- The consecutive segments separated by π_i , i = 1..kare generated by **different processes**.
- The indices π_i , i = 1..k are called **change-points** and are **unknown**.

 $\pi_i := n\theta_i, \ i = 1..k, \ \theta_i \in (0,1)$ $\lambda_{\min} := \min_{\substack{i=1..k+1\\\theta_0:=0,\ \theta_{k+1}:=1}} \theta_i - \theta_{i-1} > 0$

where θ_i , i = 1..k and λ_{\min} are **unknown**.

Our goal is to estimate every change-point consistently.

Objective

We seek an **asymptotically consistent estimate** $\hat{\theta}_i(n)$ for every θ_i , i = 1..k so that with probability one we have

$$\lim_{k \to \infty} |\hat{\theta}_i(n) - \theta_i| = 0.$$

MAIN RESULT

Theorem (The proposed algorithm is asymptotically consistent). Let $\mathbf{x} := X_1, \ldots, X_n, n \in \mathbb{N}$ be a sequence with an **unknown number** k of change-points, $\pi_i := n\theta_i, i = 1..k$ and assume that the process distributions that generate x are stationary ergodic. The proposed algorithm takes the sequence x along with a parameter $\lambda \in (0, 1)$ to produce a list $\hat{\theta}_1(n), \ldots, \hat{\theta}_{1/\lambda}(n)$ of estimates. For all $\lambda \in (0, \lambda_{\min}]$, the first k elements of the produced list converge to some permutation of $\theta_1, \ldots, \theta_k$ so that with probability one we have

$$\lim_{n \to \infty} \sup_{i=1..k} |\hat{\theta}_{[i]}(n) - \theta_i| = 0.$$

ASSUMPTIONS

We consider an extremely general nonparametric framework.

- We allow the samples to be **dependent** and the dependence can be **arbitrary**.
- Our only assumption on the **unknown distributions** that generate the data is that they are **stationary ergodic**. \Rightarrow We make no such assumptions as iid, Markov etc.
- We do **not require** the finite-dimensional marginals of any fixed size to be different.

We consider the **most general case**: the process distributions change.

NUMBER OF CHANGE-POINTS

An Impossibility Theorem [2]: For a pair of sequences generated by stationary ergodic processes, it is *impossible to distinguish* between the case where they are generated by *the same* process or by *different* ones.

It is therefore **impossible to estimate** *k* in this setting.

With the number *k* of change-points unknown, we have two choices \rightarrow Make stronger assumptions

 \rightarrow Produce a sorted list of change points whose first k elements converge to some permutation of the **true change points**.

DISTANCE MEASURE



This framework is similar to that of [1] where the single change-point problem was considered. It turns out that extensions to the multiple change-point problem is non-trivial.

Remark

The assumption that the process-distributions are stationary ergodic is one of the weakest assumptions in statistics. Typically in the changepoint literature the samples are assumed iid within segments, the distributions have known forms and the change is in the mean. In nonparametric settings the form of the change and/or the nature of de**pendence** are usually restricted. For example the processes are assumed to be strongly mixing. Moreover, it is almost exclusively assumed that the finite-dimensional marginals are *different*.

We measure the distance between two sequences $\mathbf{y} \in \mathbb{R}^n$ and $\mathbf{z} \in \mathbb{R}^{n'}$ as

$$\hat{d}(\mathbf{y}, \mathbf{z}) := \sum_{m,l=1}^{\infty} w_m w_l \sum_{B \in \mathcal{B}^{m,l}} |\nu(\mathbf{y}, B) - \nu(\mathbf{z}, B)|$$

where $\mathcal{B}^{m,l}$ $m,l \in \mathbb{N}$ is the set of all hypercubes of dimension m and edge-length 2^{-l} and $\nu(\mathbf{x}, B)$ is the frequency with which \mathbf{x} crosses B; and $w_i := 2^{-i}$. As shown in [4] that if y and z are generated by station**ary ergodic** processes ρ and ρ' , then $\hat{d}(\mathbf{y}, \mathbf{z})$ converges to the so-called distributional-distance [3] given by

$$d(\rho, \rho') := \sum_{m,l=1}^{\infty} w_m w_l \sum_{B \in \mathcal{B}^{m,l}} |\rho(B) - \rho'(B)|.$$

ALGORITHM

input: $\mathbf{x} := X_1, \dots, X_n, \lambda \in (0, \lambda_{\min}]$ **1.** Set interval size $\alpha \leftarrow \lambda/3$ and generate two sets of separators



2. Estimate a change-point $\hat{\theta}_i^t$ in every segment as

$$\hat{\theta}_{i}^{t} := \frac{1}{n} \underset{t' \in b^{t} \dots b^{t}}{\operatorname{argmax}} \hat{d}(X_{b_{i-1}^{t} \dots t'}, X_{t' \dots b_{i+2}^{t}})$$

EXPERIMENTAL RESULTS

Time-Series Generation

- 1. Fix some parameter $\alpha \in (0, 1)$, and select some length $n \in \mathbb{N}$.
- 2. Select $r_0 \in [0, 1]$ at random.
- 3. For each i = 1..n obtain $r_i := r_{i-1} + \alpha \lfloor r_{i-1} + \alpha \rfloor$.
- 4. Let $X_i := \mathbb{I}\{r_i > 0.5\}$ to generate $\mathbf{x} = X_1, \dots, X_n$.

If α is irrational then x forms a stationary-ergodic time-series which does not belong to any "simpler" class. In particular, it cannot be modeled by a hidden Markov process with a finite state-space [5]. We simulate α by a longdouble with a long mantissa.

In our experiments we fixed $\lambda_{\min} = 0.23$ and generated a sequence with k = 3 change-points using $\alpha_1 := 0.30..., \alpha_2 := 0.35..., \alpha_3 := 0.40..., \alpha_4 := 0.45...$ (with long mantissae).

Consistency

 $c \in c_i \cdots c_{i+1}$

3. Calculate a performance score for every estimate $\hat{\theta}_i^t$ as

$$\begin{split} \Delta_{\mathbf{x}}(b_{i}^{t}, b_{i+1}^{t}) &:= \hat{d}(X_{b_{i}^{t} \dots c_{i}^{t}}, X_{c_{i}^{t} \dots b_{i+1}^{t}}) \\ \text{where } c_{i}^{t} &:= \frac{b_{i}^{t} + b_{i+1}^{t}}{2} \end{split}$$

4. Start from the set of all estimatesDo (While estimates are still available)

i. Add to the output list *an available estimate* $\hat{\theta}$ of highest score

ii. **Remove** all **estimates within** $\lambda/2$ from $\hat{\theta}$

output: A (sorted) list of change-point estimates.

PROOF SKETCH

• Since
$$\alpha \in (0, \lambda_{\min}/3]$$
 if a change-point $\pi_j := n\theta_j$ for some $j \in 1..k$



Figure 1: Error as a function of the sequence-length (avg. over 20 runs).

Dependance on λ



is contained within a segment $X_{b_i^t..b_{i+1}^t}$ for some $i \in 1..\alpha^{-1}$ (i.e. $\pi_j \in [b_i^t, b_{i+1}^t]$) then we have $[\pi_{j-1}, \pi_{j+1}] \subseteq [b_{i-1}^t, b_{i+2}^t]$.



In this case (by the consistency of $\hat{d}(\cdot, \cdot)$) we can show that θ_i^t is a consistent estimate of θ_j i.e. $\hat{\theta}_i^t \to \theta_j$, and is further assigned a score that converges to a non-zero constant i.e. $\Delta_{\mathbf{x}}(\mathbf{b}_i^t, \mathbf{b}_{i+1}^t) \to \delta > \mathbf{0}$.

• If $X_{b_i^t..b_{i+1}^t}$ does not contain any change-points then its performance score converges to 0, i.e. $\Delta_{\mathbf{x}}(\mathbf{b_i^t}, \mathbf{b_{i+1}^t}) \to \mathbf{0}$.



• Every change-point is (consistently) estimated at least once.

0.3 0.2 0.1 0.1 0.05 0.1 0.15 0.2 0.2 0.2 0.2 0.2 0.3 0.3 0.35 **Input parameter**

Figure 2: Error as a function of λ (avg. over 25 runs). The sequence-length is fixed to 2000, $\lambda_{\min} := 0.23$ and λ is varied.

COMPUTATIONAL COMPLEXITY

The computational complexity of the algorithm is $O(n^2 \operatorname{polylog} n)$

Even though the distance $\hat{d}(\cdot, \cdot)$ involves infinite summations it can be calculated efficiently.

- All summands corresponding to m > n equal 0.
- All summands corresponding to $l > s_{\min}$ are equal where

$$s_{\min} := \min_{i,j\in 1..n, X_i \neq X_j} |X_i - X_j|$$

corresponds to the partition in which each cell contains at most one point. On the other hand, the frequencies of cells in $\mathcal{B}^{m,l}$ corresponding to higher values of m are not consistent estimates of their probabilities. Thus we may take m upto $\log n$ and still obtain consistent results; see also [4] and [6]. Therefore, the computational complexity of calculating the distance becomes n polylog n and that of the algorithm n^2 polylog n.



- Since $\lambda \in (0, \lambda_{\min}]$ the estimate of every true change-point appears at most once in the output. Therefore,
 - ♦ The algorithm provides a list of change-point estimates.
 - ♦ The estimates are sorted according to their performance scores.
 - ♦ The first k estimates converge to some permutation of the true change-points.

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